

# Charles D. Benevento

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**3D Animator**  
**Visual Story Artist**

## Experience

july 2020 - 2023	3D Animator (Freelance) Self-employed, NJ,NY Developed storyboard, animatics and CG characters animation for online commercials advertisements and communicate with clients for feedback.
January-March 2022	The Third Floor Inc - Previs Artist Trainee Created 3d animated shot sequences from storyboards and vehicle action sequences, and motion capture clean-up.
August 16 - November, 2021	Hi From The Future (Brooklyn) - Character Animator Contractor Animated 3900 frames of lip sync and character performance on a feature film project
Sep 2019 - May 2020	Student Thesis 3D animated short film "Spark" - Director, Head Animator, Previs Artist, Storyboard Artist, Story and Concept, layout Artist  Awards Received ( <b>BEST SHORT FILM SoCal Films 2020</b> ) (SVA 2020 Film Of Distinction) (Offical Selection Film Quest 2021) (Offical Selection Lift Off Global Network New York 2020) (Offical Selection Sidewalk Film Festival 2020)

## Skills

-3D Animation; Character Animation  
Camera Animation; Vehicle Animation  
  
-Previs; layout; Motion Capture clean up;  
Storyboarding; 2D Animatics;  
  
Basic Character Rigging and Python knowledge

## Software Skills

Autodesk Maya	Shotgun / Shotgrid
Photoshop	Cinema 4d
Storyboard Pro	Premiere Pro
TVPaint	Adobe illustrator
After Effects	Zbrush

## Education

2023 Jan-	Ianimate Winter semester advance body mech Animation Course with Michael Walling
2021 Jan - May	Animsquad Winter and spring semester Animation Courses with professor Jeffrey Engel and Kevin jackson
Sep 2016 - May2020	Bachelor's Degree of Fine Arts, Computer Art, Computer Animation and Visual Effects, School of Visual Arts  Course work includes: Specialization in computer animation, Creating high-quality character animation utilizing the classic principles, storyboarding as well as previs development.

References available upon request